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**Organized By**

Faculty of Computer Applications, MEFGI – Rajkot
### Committee List

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<td>Patron</td>
<td>Dr. R. Sridaran (9099039596)</td>
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<td>Event Manager</td>
<td>Prof. Nilesh Advani (9824030232)</td>
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<td>Organizing Committee</td>
<td>Prof. Sunil Bajeja (9727724678)</td>
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<td>Prof. Sathya Franklin (8511567777)</td>
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<td>Registration Committee</td>
<td>Prof. Bhavesh Javani * (9712979897)</td>
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<td>Prof. Seema Trivedi</td>
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<td>Prof. Sudhir Kumar Suman</td>
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<td>Accommodation</td>
<td>Prof. Ashwin Dobariya (9099058197)</td>
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<td>Prof. Maulik Parekh * (9328166221)</td>
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<td>Prof. Pritesh Madlani (7874980808)</td>
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<td>Media Coverage / Printing &amp; Publication</td>
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<td>Stage &amp; Decoration</td>
<td>Prof. Anita Gumnani * (9898285367)</td>
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<td>Prof. Vivek Gondalia (9427544444)</td>
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<td>Prof. Ashwin Dobariya</td>
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* Indicates main person in the committee

Anyone can reach EVENT MANAGER as a single point of contact IF UNABLE to reach other committee members
NOTE: Every participant should register individually. If there is a team, every individual must be registered separately.

“EARLY BIRD Registration” Fee: (Last Date 21-Jan-2015, Wednesday)
Rs. 75

“SPOT Registration” Fee:
Rs. 100

Note: Every Registration fee INCLUDES a Food Coupon of Rs. 25

Registration Rules
1. All the participants who have done “EARLY BIRD REGISTRATION” can avail their SYNERGY I-CARD from the main registration desk on the day of event.
2. Multiple entries from same institute are allowed. However, the entries can be handed over through Staff Coordinator / Student Coordinator. In such case, it is advisable to contact Registration Committee Head (Prof. Bhavesh Javani) for better execution and coordination.
3. On the day of event, participants MUST SHOW THEIR IDENTIFY PROOF (Licence / Aadhar Card / College I-Card) at registration desk. After this only participant will be entitled for registration.
4. Participants are STRICTLY INFORMED to keep their SYNERGY I-Card with them. If Event I-Card is lost before event, he/she will be solely responsible for the same.
5. For additional event registration, participants have to PRODUCE SYNERGY I-CARD OF FIRST EVENT. In case of failure, it will be considered as FIRST REGISTRATION only.
6. If there is any query related to event execution / rules, participant can contact event coordinators or student coordinators which is listed below.

Faculty Coordinators for REGISTRATION
Prof. Bhavesh Javani (9712979897)  Prof. Sudhirkumar (9712572601)

Student Coordinators for REGISTRATION
Maulik Sinroja (9924714364)  Mohit Dhinoja (8758851307)
Sarthak Bhatt (9033315047)  Vaibhav Joshi (9033314227)
Ashish Dave (9712235410)  Jigar Bhatt (8866898828)
LIST OF EVENTS

- “Raw Star” – Singing
- “Ramp Your Attire” – Fashion Show
- “Bolly Word WAR” – Antakshari
- “Feet-up Fête” – Dance
- “Brain Storm” – IT Quiz
- “Colors, The Shade of Life” – Rangoli
- “Info Graphics” – Poster Presentation
- “Come In...” – Walk In
- “Creative Recycling” – Best Out of Waste
- “Vaagmita” – Elocution
- “Code Hunterz” – Programming / Debugging
- “Prastuti” – Paper Presentation
- “GaMania” – Game Zone
- “Abhinay” – Acting (Drama/Skit/Mono)
- “Chal Chitram” – Movie Making
- “Paint Fusion” – Painting
- “Taste-ê-Samrat” – Food Preparation
- “Super Over” – Cricket

Many other Surprise Events awaited....
## Daywise Schedule

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<td><strong>Stage Events</strong></td>
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<td>Welcome / Inauguration Ceremony</td>
<td>“Feet-up-Fête”</td>
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<tr>
<td>“Raw Star”</td>
<td>“Bolly Word War”</td>
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<tr>
<td>“Abhinay”</td>
<td>“Abhinay”</td>
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<tr>
<td>“Ramp Your Attire”</td>
<td>Valedictory / Closing Ceremony</td>
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<tr>
<td><strong>Non – Stage Events</strong></td>
<td><strong>Non – Stage Events</strong></td>
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<tr>
<td>“GaMania” (Location : MCA Lab-1 or Lab-2)</td>
<td>“Brain Storm” (Location : PG Seminar Hall)</td>
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<tr>
<td>“Info Graphics” (Location : Stage Ground)</td>
<td>“Come In...” (Location : MA306 / MB413)</td>
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<tr>
<td>“Colors, The Shade of Life” (Location : Reception Area)</td>
<td>“Creative Recycling” (Location : Ground Floor)</td>
</tr>
<tr>
<td>“Vaagmita” (Location : MB403)</td>
<td>“Prastuti” (Location : MB409 &amp; MB410)</td>
</tr>
<tr>
<td>“Code Hunterz” (Location : EMC² Lab)</td>
<td>“Chal Chitram” (Location : MB401)</td>
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<tr>
<td>“Paint Fusion” (Location : MB402)</td>
<td>“Taste-ê-Samrat” (Location : MB402)</td>
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<td>“Super Over” (Location : Ground near stage)</td>
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* Location and Daywise Events may get changed depending on the no of entries for particular event

Synergy – 2015, “A State Level Mega Symposium”
Event : “Raw Star” – Singing

Event Coordinator :
- Prof. Seema Trivedi (9586480458)

Student Coordinator :
- Mohit Dutta (9974363747)

➢ Rules / Guidelines / Judging Criteria

Singer Judging Criteria :
- Vocal Ability : Vocal Strength, Pitch, Tone, Melody, Song choice in relation to contestant’s vocal ability
- Stage Presence : Eye Contact, Confidence, Connection with Audience, Facial Expressions & Body Language, Comfort Level
- Appearance : Appropriateness of attire in relation to genre of music performed

Singer Entry Rules & Guidelines :
1. Participants MUST submit KARAOKE song.
2. Maximum time limit is 4 minutes. If song continues even after 4 minutes, Judges MAY stop participant.
3. You can select any one of the category from Solo / Group
4. Duet performance will be considered as Group performance.
5. Group can have any no of participants, but only 5 mics will be provided in such case.
6. Participants can carry LYRICS at the time of singing.
7. In any case, decision taken by judges will be final.

➢ Winners
- Solo (Winner, 1st Runnerup and 2nd Runnerup)
- Group (Winner, 1st Runnerup and 2nd Runnerup)
Event Coordinator:
- Prof. Anita Gumnani (9898285367)

Student Coordinator:
- Tirth Parikh (7600000889)

- Rules / Guidelines / Judging Criteria
  1. It is a Team Event. A team can have 5 to 15 participants.
  2. Time limit for every team would be 10 minutes.
  3. Theme selection is open to the team.
  4. A green room would be provided for the changing purpose (You have to inform Event coordinator in advance).
  5. Team should carry their tracks in CD / USB, props, etc. whatever required.
  6. Vulgarity is strongly prohibited. Any form of obscenity will lead to debarring the team from the contest.
  7. Teams will be judged on costumes, theme, walking stance and attitude.
  8. Decision of the judges will be final and binding.

- Winners
  - Male (Winner, 1st Runnerup and 2nd Runnerup)
  - Female (Winner, 1st Runnerup and 2nd Runnerup)
  - Group (Winner, 1st Runnerup and 2nd Runnerup)
Event : “Bolly Word WAR” – Antakshari

Event Coordinator :
- Prof. Nootan Padia (9016558980)

Student Coordinator :
- Himanshu Pipariya (9033252102)
- Mansi Mehta

➢ Rules / Guidelines / Judging Criteria
1. Each team must be of 2 persons.
2. There will be total of 6 rounds, each one having different modes. Only Hindi movie songs are allowed.
3. No songs can be repeated in the complete game.
4. The decision of the judges will be final.

➢ Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event : “Feet-up-fête” – Dance Competition

Event Coordinator :
- Prof. Disha Parekh (9825709684)

Student Coordinator :
- Jadav Parth (8141320783)
- Sneha Kothari (9409664150)
- Disha Shah (9662424120)
- Kinjal Jani (9824106006)

➢ Rules / Guidelines / Judging Criteria
1. Multiple entries per institute are allowed for dance competition.
2. Maximum 10 participants allowed per team if performing a Group Dance.
3. The dance should be only from Folk, Western or Classical category. Each category may have SOLO or GROUP performers.
4. Duration of dance should not be more than 7 minutes. However performers need special approval from dance committee if limit exceeds.
5. Participant has to bring CD / USB with their song and submit well in advance before the competition commences.
6. Decision of jury members will be final and no question regarding judgment shall be entertained.
7. Decency in song, costume and steps is to be strictly observed.

➢ Winners
- Folk Dance Winners
  - Solo (Winner, 1st Runnerup and 2nd Runnerup)
  - Group (Winner, 1st Runnerup and 2nd Runnerup)
- Western Dance Winners
  - Solo (Winner, 1st Runnerup and 2nd Runnerup)
  - Group (Winner, 1st Runnerup and 2nd Runnerup)
- Classical Dance Winners
  - Solo (Winner, 1st Runnerup and 2nd Runnerup)
  - Group (Winner, 1st Runnerup and 2nd Runnerup)
Event : “Brain Storm” – IT Quiz

Event Coordinator:
- Prof. Jobi Jose (9510687945)

Student Coordinator:
- Ankit Sonchhatra (9429455449)

➢ Rules / Guidelines / Judging Criteria

1. Nature of Participants: As it is pure Technical Quiz, we need participants from technical background (BCA, BSc(IT), BE(IT, CS), MSc(IT), MCA, ME, MTech)
2. Total Rounds: 6 Rounds will be carried out as per following
   - Round-1 : Preliminary
   - Round-2 : Written Test
   - Round-3 : Image and Sound
   - Round-4 : Buzzer Round
   - Round-5 : Rapid Fire
   - Round-6 : Guess the Point
3. Each team will have 2 participants only. However there may be more than one team from the same institution.

➢ Winners
- Team (Winner, 1st Runnerup, 2nd Runnerup)
Event: “Colors, The Shade of Life” – Rangoli

Event Coordinator:
- Prof. Jitesh Solanki (8866244017)

Student Coordinator:
- Sunil Kanjar (8460564606)
- Sagar Kothari (8460840545)

- Rules / Guidelines / Judging Criteria
  1. In one team maximum two participants shall be allowed. However more than one team can take part from the same institution.
  2. Team is responsible for arrangement of the material required to prepare the Rangoli.
  3. There will be only one round of competition and teams will be awarded maximum two hours time to prepare the Rangoli.
  4. Participant Teams will be provided marked space (Approximately 3 x 3 sq. ft) for Rangoli preparation.
  5. The criteria for judging will be: choice of design, color combination, cleanliness and overall Effectiveness.
  6. Paints, sketch pens, crayons, color pencils are STRICTLY PROHIBITED.
  7. The participants will not be allowed to carry a design plan in ANY FORMAT.
  8. The decision of Judges will be final.

- Winners
  - Team (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Info Graphics” – Poster Presentation

Event Coordinator:
- Prof. Amit Gohel (9978121089)

Student Coordinator:
- Kamal Vashishtha (9909323895)

➢ Rules / Guidelines / Judging Criteria
1. There should be MINIMUM 2 participants. However there may be more than one team from the same institution.
2. Participants can prepare poster on any of the topic BUT the poster should convey some MESSAGE
3. Poster Size: Regular Drawing Sheet Size i.e. 40cm x 60cm. (No readymade BANNERS will be allowed i.e. Flex Banner, Vinyl, Sunboard banners will not be allowed)
4. Participant HAS TO CARRY self made prepared poster from their premises only. Participants will not be allowed to prepare poster at venue of the competition)
5. It is MANDATORY for POSTER CHECK-IN procedure.
6. Selected posters SHOULD also be KEPT for BOTH DAYS of event
7. In any case, decision of judges will be final.

➢ Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event : “Come In...” – Walk In

Event Coordinator :
- Prof. Maulik Parekh (9016558980)

Student Coordinator :
- Yash Sodha (9909105606)
- Ujash Chandibhamar (9510888848)
- Nayna Meruliya
- Hima Gandhi

➢ Rules / Guidelines / Judging Criteria
- Event would be organized in 3 rounds.
- Rounds are : 1) Written Test 2) Group-Discussion 3) HR
- No argument would be entertained at any point of time.
- Judges decision would be final without any further query or argument.

Round-1 : Written Test
1. All the participants will be part of this test.
2. The test would be based on Mathematics, Reasoning, Current Affairs General Knowledge and basic IT related questions.
3. Test would be of 25 questions and 25 minutes.
4. 24 students would be selected for GD.

Round-2 : Group Discussion
1. You will be given a topic on which you will have to discuss and put your thoughts in front of others.
2. Topic would be provided at the time of Discussion only.
3. 12 students would be participating in each group for discussion.
4. 3 students would be selected from each group for final round.

Round-3 : HR (Final Round)
1. You will get the feel of HR Interview in this round.
2. Some questions based on your field / interest might be thrown to you.

➢ Winners
- Individual (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Creative Recycling” – Best out of Waste

Event Coordinator:
- Prof. Kalpesh Popat (9687680229)

Student Coordinator:
- Ayusha Patoriya (9904723099)

➢ Rules / Guidelines / Judging Criteria

1. There should be 2 participants per team. However more there may be more than one team from the same institution.
2. Students need to bring all the materials from home.
3. Student may take some raw material from home. However COMPLETE READYMADE STUFF will not be allowed in any case.
4. Total time for the competition is 2 Hours
5. Judgement will be done on the basis of creativity of the waste material. Size doesn’t matter.

➢ Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Vaagmita” – Elocution

Event Coordinator:
- Prof. Bhavesh Javani (9712979897)

Student Coordinator:
- Maitri Mehta (9727208605)

➤ Rules / Guidelines / Judging Criteria
1. Language of Elocution could be HINDI, ENGLISH or GUJARATI.
2. The topic will be informed to the participant before 3 days of the competition. Spot Registration participants will get the topic at the time of competition.
3. The speech may not exceed 5 minutes in duration. The time limit will be strictly enforced. A 30 second warning will be given.
4. Use of index cards is allowed, but only for reference of outline and key points.
5. Points will be awarded based on the following criteria:
   - CONTENT
     - Greeting & Introduction of the subject
     - Exposition of the main theme (Conciseness & Clarity of message, Originality/Points of interest, Incorporation of Personal references, Quotations & References)
     - Moral & Practical Application
     - Conclusion
   - SPEAKING PRESENTATION
     - Memorization (evaluated by pauses and amount of referring to index cards)
     - Verbal Clarity (Annunciation and pronunciation of words, voice strength and projection)
     - Presentation/Speaking Style (Mannerisms, Audience contact and voice modulation, Ability to keep the audience engaged by their speaking style)
6. The decision of the judges will be final.

➤ Winners
- Individual (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Code Hunterz” – Programming/Debugging

Event Coordinator:
- Prof. Pritesh Madlani (7874980808)

Student Coordinator:
- Darshak Marthak (9510710918)
- Akash Parpada (9033785622)

Rules / Guidelines / Judging Criteria

1. Single team should have 2 participants. However there may be any no of teams from one college
2. There will be total 2 rounds under this competition
   - Round-1
     - First round will be of debugging
     - In this round, students need to debug 40 challenges in 50 minutes
     - Debugging challenges will be MCQ based (C Language)
     - Based on the result of this round, selected teams will appear in Final Round
   - Round-2
     - This will be Final Round where programming challenge will be given to the teams based on C Language
     - Time duration will be 50 minutes to complete the challenge of this round.
3. Winners will be decided on base of completion of challenge in quick time with quality and efficiency.

Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Prastuti” - Paper Presentation

Event Coordinator:
- Prof. Divyakant Meva (9825951824)

Student Coordinator:
- Sagar Pansuriya (9375948109)
- Arjun Parabiya (8980129853)

Rules / Guidelines / Judging Criteria

Rules of Paper Submission
1. The papers are invited on different topics of Information Technologies and Computer Science.
2. Paper should be restricted to maximum 6 pages.
3. The paper should contain following components:
   - Title
   - Abstract
   - Keywords
   - Introduction
   - Main Content (May contain description with two-three major and sub-points)
   - Conclusion
   - References
4. There is no restriction on no. of papers from one team
5. The paper must be in prescribed format of IEEE only. (Students have to download the format as per given link.
   URL: http://www.ieee.org/documents/MSW_A4_format.doc
6. Soft Copy MUST BE SUBMITTED before 3 days of the event.

Rules of Paper Presentation
1. Hard copy of the paper required to be submitted before paper presentation competition.
2. Participants have to submit presentation (in ppt format) at the time of hard copy submission
3. The presenters will be given the time of 10 minutes for presentation.
4. The presentation will be followed by question - answer session.
5. Violation from the rules will lead to rejection of paper.

Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event: “GaMania” – Game Zone

Event Coordinator:
- Prof. Vivek Gondalia (9427544444)

Student Coordinator:
- Yashwant Barad (7802000067)
- Vyomkesh Sinroja (8140486844)

➢ Rules / Guidelines / Judging Criteria

There will be two computer games
- Counter Strike
- Need for Speed

Rules: COUNTER STRIKE
1. Team size SHOULD be minimum 5 members.
2. If your team size is less than five then we will combine some other students and make it group of 5 randomly. Students have to wait for the same.
3. No cheat will be allowed. If any cheat found, team will be disqualified.
4. Minimum five round will be conducted.
5. Each round may be of maximum 10 minutes(approx.)
6. In case of any dispute, event coordinator’s decision will be final

Rules: NEED FOR SPEED
1. Entry must be individual.
2. NFS race will be conducted between 4 players at a time then next round will be conducted among winners. This will keep on filtering winners to reach FINAL winner.
3. No cheat will be allowed otherwise if any cheat found team will be disqualified.
4. Each race may be of 8 to 10 minutes (approx.)
5. In case of any dispute, event coordinator’s decision will be final

➢ Winners
- Counter Strike (Winner, 1st Runnerup and 2nd Runnerup)
- Need For Speed (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Abhinay” – Drama / Skit / Mono

Event Coordinator:
- Prof. Ashwin Dobariya (9099058197)

Student Coordinator:
- Amit Dave (9898629118)
- Ronak Visani (9722525273)
- Satyajit Jadeja (9638893303)

➢ Rules / Guidelines / Judging Criteria

RULES FOR SKIT:
1. Maximum six participants are allowed in a team.
2. Maximum time 10 minutes will be allotted to each team.
3. Use of Costume, make-up, drapery and background music is allowed. However it is the responsibility of participants to arrange for the same.
4. Remarks, aspersions, character assassination etc. are not allowed.
5. Participating team should submit 3 hard copies of the synopsis of the theme of Skit, along with language of presentation (Gujarati or Hindi or English) on the day of registration.
6. Vulgarity or bitter insinuations in presentation should be avoided. Only Innocent satire or humour is expected.
7. The SKIT will be judged basically on the qualities like theme, work on acting, stage craft, design and general impression etc.
8. In any case, Judges decision will be final.

RULES FOR MONO ACTING:
1. Duration of performance should be between 2 to 3 minutes
2. Participant have to submit 3 copies of brief note on the script, name of the author and theme well in advance to the event coordinators.
3. Costume, and other required properties MUST be brought by the participant.
4. Judgment will be based on relevance, quick response, acting, theme, costume and general impression.
5. In any case, Judges decision will be final.

RULES FOR DRAMA
1. Maximum 12 and minimum 5 participants are allowed in each team.
2. Time limit for Drama is 25 minutes. 5 minutes will be given to them for setup.
3. Max. 4 Mics, 4 Tables & 4 chairs will be provided. However participants have to arrange for more requirements (if any)
4. Vulgarity or bitter insinuations in presentation should be avoided.

➢ Winners
- Skit (Winner, 1st Runnerup and 2nd Runnerup)
- Mono Acting (Winner, 1st Runnerup and 2nd Runnerup)
- Drama (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Chal Chitram” – Movie Making

Event Coordinator:
- Prof. Sudhir Kumar Suman (9712572601)

Student Coordinator:
- Divyesh Joshi (9601939009)

_rules_guidelines_judging_criteria

1. There MUST BE minimum 2 participants as a team. However there is no restriction on maximum number of participants.
2. THEME of movie making will be given before 4 days of event.
3. Teams must prepare movie based on the given theme ONLY.
4. PPT will not be entertained as a Movie. It must be only in AVI or MPEG format.
5. Participating team may use photographs, video or any other medium in order to create movie.
6. Duration of movie must be between 4 to 7 minutes. It should not exceed 7 minutes in any case.
7. The movie should be created only by Participants. However if judges found that movie is not prepared by Participants, they may DISQUALIFY participant TEAM.
8. Winners will be decided on the basis of theme adoptability, creativity, use of images – video in movie.

_winners

- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event : “Paint Fusion” – Painting

Event Coordinator :
- Prof. Sudhirkumar Suman (9712572601)

Student Coordinator :
- Bhavika Kava (8469368162)

➢ Rules / Guidelines / Judging Criteria

1. There MUST be 2 participant in a team. However there may be any number of teams from an institute.
2. Time duration for painting will be only 1 Hour and 30 Minutes.
3. Participants can use only Body Paints.
4. Participants are allowed to paint only on Face, Hand or Neck. Painting on any other body part or any other media will be considered as drawing which will be DISQUALIFIED
5. It is advisable to keep good quality Body Paints which should not affect skin of participants.
6. Judgement will be taken on the basis of Effort, Creativity, Attractiveness, etc.
7. Decision of judges will be final. No arguments shall be entertained.

➢ Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Taste-ê-Samrat” – Food Preparation

Student Coordinator:
- Jadeja Vaishaliba
- Pandya Ankita

➢ Rules / Guidelines / Judging Criteria

1. There MUST BE minimum 2 participants as a team. However there is no restriction on maximum number of participants.
2. Duration of preparation will be MAXIMUM 2 hours.
3. Participants can prepare SALAD, DESSERT, FAST FOOD, etc.
4. Stove or any type of electricity or Flammable item WILL NOT BE ALLOWED.
5. Entire preparation must be done at the VENUE ONLY.
6. Judgement will be taken on the basis Taste, Presentation and efforts.
7. Decision of judges will be final. No arguments shall be entertained.

➢ Winners

- Team (Winner, 1st Runnerup and 2nd Runnerup)
Event: “Super Over” – 1 Over Cricket

Student Coordinator:
- Hitesh Bharvad (7779061777)
- Hiren Kadivar (9722333223)

- Rules / Guidelines / Judging Criteria

1. There MUST be 5 Players in a Team.
2. Free hit will be allowed during super over.
3. LBW is not allowed during super over.
4. If match is TIED, team with Minimum Wicket will be considered as winner. In other case, team with Maximum Boundaries will be considered as winner.
5. Final decision will be only of UMPIRE.
6. Wicketkeeper will be from batting team
7. THEME of movie making will be given before 4 days of event.

- Winners
- Team (Winner, 1st Runnerup and 2nd Runnerup)
Winners / Prize Categories at a Glance

- Code Hunterz (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- Prastuti (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- Info Graphics (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- Come In (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- Brain Storm (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- GaMania ................................................................. 06
  - Counter Srike (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - NFS (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
- Feet-up-Fête ....................................................... 18
  - Folk
    - Solo (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
    - Group (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Western
    - Solo (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
    - Group (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Classical
    - Solo (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
    - Group (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
- Abhinay ............................................................... 09
  - Skit (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Drama(Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Mono Acting (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
- Raw Star .............................................................. 06
  - Solo (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Group (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
- Vaagmita (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) ................................. 03
- Ramp Your Attire .................................................. 09
  - Male (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Female (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
  - Group (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup)
- Bolly Word WAR (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) ....................... 03
- Creative Recycling (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) ....................... 03
- Colors, The Shade of Life(Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) ............... 03
- Chal Chitram (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- Paint Fusion(Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) .......................... 03
- Taste-é-Samrat (Winner, 1\textsuperscript{st} Runnerup and 2\textsuperscript{nd} Runnerup) ....................... 03
- Super Over (Winner, 1\textsuperscript{st} Runnerup, 2\textsuperscript{nd} Runnerup) .............................. 03